

Tunneling RTSP/RTP/RTCP in HTTP

(draft-gentric-avt-rtsp-http-00.txt)

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RTSP (RFC 2326 section 10.12) describes a TCP-based streaming mode (RTSP session control is interleaved with RTP data packets and RTCP control packets)

C->S: SETUP rtsp://foo.com/bar.file RTSP/1.0

CSeq: 2

Transport: RTP/AVP/TCP;interleaved=0-1

S->C: RTSP/1.0 200 OK

CSeq: 2

Date: 05 Jun 1997 18:57:18 GMT

Transport: RTP/AVP/TCP;interleaved=0-1

Session: 12345678

C->S: **PLAY** rtsp://foo.com/bar.file RTSP/1.0

CSeq: 3

Session: 12345678

S->C: RTSP/1.0 200 OK

CSeq: 3

Session: 12345678

Date: 05 Jun 1997 18:59:15 GMT

RTP-Info: url=rtsp://foo.com/bar.file;

seq=232433;rtptime=972948234

S->C: \${000}{2 byte length}{"length" bytes data, w/RTP header}

S->C: \${000}{2 byte length}{"length" bytes data, w/RTP header}

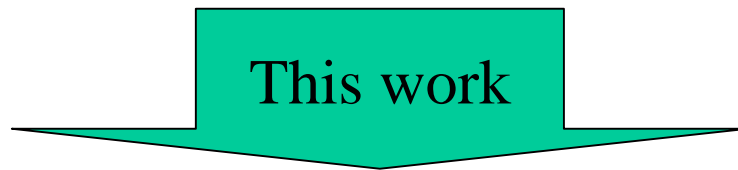
S->C: \${001}{2 byte length}{"length" bytes RTCP packet}

RTSP RFC 2326 Section 10.12

Interleaved
RTP/RTCP packets
Inside RTSP/TCP



Works fine, except for HTTP-only firewalls



Extend it for HTTP-only firewalls

- + Pragmatic approach
- + traverse ANY firewall NOW, including
 - HTTP 1.0
 - « Poor » implementations

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Motivation/Context

ISMA: (Internet Streaming Media Alliance)

→Media distribution

→Standard based

→Basic product requirement

Solution outline:

- Use HTTP to create 2 channels
 - One Client-to-Server
 - One Server-to-Client
- Use Cookie to correlate both
- Server sends its IP address to enable load balancing schemes
- « Hide » (in Base 64) the client-to-server RTSP syntax to prevent proxies from blocking on it

Client

Server

HTTP: GET (with sessionCookie)

Server
To
Client
channel

Reply *contains*:

- server IP address (load balancing)
- RTSP replies
- Interleaved RTP/RTCP packets

HTTP: POST (with sessionCookie) *contains*:

- *base64* encoded RTSP commands

Client
To
Server
channel

(no reply)

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Implementation status

- Has been implemented
- Has been deployed
- Works fine

Security issues

- Same as HTTP
- Same as RTSP etc ...
- base64 encoding aims at preventing some proxy implementation from blocking on trying to parse RTSP ...
- the mime type can be used for filtering

Traffic on the reflector:

- suggests use HTTP CONNECT to open tunnel in proxy/firewall (this feature is used for https so unless it is implement with drastic restrictions, it would work ?)

More ideas ?

How to proceed ?